

PitLastII

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COLLABORATORS

	<i>TITLE :</i> PitLastII		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1 PitLastII	1
1.1 PitLast II v2.0 © 1993-95, Quadra Productions.	1
1.2 Disclaimer	1
1.3 Copyrights	2
1.4 What is PitLast II?	2
1.5 How to Use	2
1.6 Changes	3

Chapter 1

PitLastII

1.1 PitLast II v2.0 © 1993-95, Quadra Productions.

P I T L A S T II V2.0

Written by Kai Michelsen

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Copyrights

What is PitLast II?

How to use

Changes

1.2 Disclaimer

DISCLAIMER

This software is provided "as is" without warranty of any kind, either expressed or implied. By using PitLast II, you agree to accept the entire risk as to the quality and performance of this package.

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Of course, PitLast II was tested extensively before it was released...

1.3 Copyrights

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- No change is made to the program nor to the accompanying documentation
- The package is always distributed in its complete form consisting of the following files: PitLastII
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PitLastII.readme
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- The program cannot be distributed in any commercial product without the written consent of the author.

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1.4 What is PitLast II?

PitLast II

PitLastII is an last caller utility for ABBS. PitLastII is written in arexx and compiled with rexxplus. PitlastII can generate from 10 to ~ users in the bulletin. PitLastII also supports multinode systems from 1 to ~ nodes.

In the bulletin you will get all info you never had dreamed about!

Node Number, Username (With mixed letters), Login time, Online time and Modem speed.

In the Action bar you have the following things:

Downloaded files, Uploaded files, Grabbed Msgs, Read Msgs, Write Msgs, Left comment to Sysop, Used one of the Misc commands, Did Keyword search, Lost Carrier, Fell Asleep, Thrown out, Opened door, New User, Paged Sysop, Bulletin read and Possible Password hacking.

1.5 How to Use

How to Use!

PitLastII <node> <grabname> <lines> <bulletin> <bbsname>

```
example logout.script

--- cut ---

.key param
.bra {
.ket }

if {param} EQ "1"

abbs:utils/PitLastII 1 HTH 15 abbs:bulletins/news1 Hotter Than Hell
EndIf

if {param} EQ "2"

abbs:utils/PitLastII 2 HTH 15 abbs:bulletins/news1 Hotter Than Hell
EndIf

if {param} EQ "3"

; This is my local node so PitLastII dont need to run.
EndIf

--- cut ---

if you have more than 2 nodes, just add them in like node 1 and 2.
```

1.6 Changes

Changes

Pitlast II v1.0 is an major update of Pitlast v2.0, so I will only take the changes between Pitlast v2.0 and PitLast II v2.0.

PitLastIII v1.0 - 31 Aug 1994

- The whole source is rewritten.
- PitLastIII should now update the bulletin every time a user logging out.
- added used Misc command & possible password hack in the actionbar.
- Changed some colors in the bulletin.
- Removed a time bug. Some time PitLast get the stack size as time used for the user.
- Skip local logins is now node spesificed.
- The Upload & Download bit is not set if the user upload/download a QWK/MBBS message file.
- Maked a little configuration program for easy use.
- Maked install program so PitLastIII will be installed right.
- Rewritten the doc file, it is now in Amigaguide. But I think you allready have figured out that :-)
- Removed all known bugs.

PitLastIII v2.0 - 26 Nov 1995

- Source is again rewritten and made much smaller and faster.
- Pitlast hang if lines in logfile was other than 70 in length. This is now finally fixed. Pitlast takes the last 4000 bytes of the logfile for scan.
- Pitlast is now Compiled with Rexxplus. scan takes now 2-3 sec.
- New code to translate mixed letters in username. I use now the lower() command in rexxplsextnd.library. This is much faster than the translate() command I used before.
- Added Thrown out in the actionbar.
- Lost Carrier, Fell asleep and Thrown out is now in one single bar.
- All input/output is taken from the command line. No config files required.
- No limit of number of nodes.
- No limit of number of users in the bulletin.
- Some small cosmetics changes.
- The upload bit was set on message upload. This is now fixed.

If you find any bugs in this program please let me know!

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Kai Michelsen, 26 Nov 1995
